

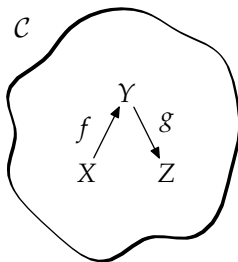
Abstract Nonsense for Functional Programmers

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Introduction

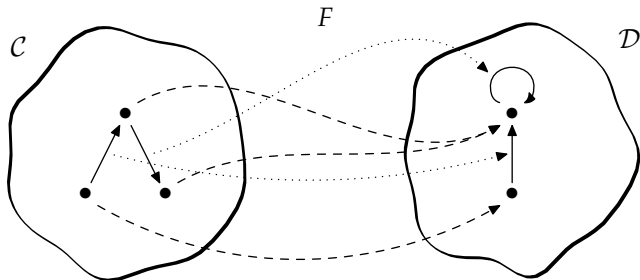
A category \mathcal{C} consists of a set of objects and morphisms between objects.



Example: category **Hask** of Haskell types and programs.

Functors

A functor F is a morphism in the category **Cat** of categories.



```
class Functor f :: * -> * where
  fmap :: (a -> b) -> f a -> f b
```

Functor Laws

In addition, a functor must satisfy a number of laws:

- ▶ $F(f : A \rightarrow B) : F(A) \rightarrow F(B)$
- ▶ $F(g \circ f) = Fg \circ Ff$
- ▶ $F(1_A) = 1_{FA}$

In Haskell:

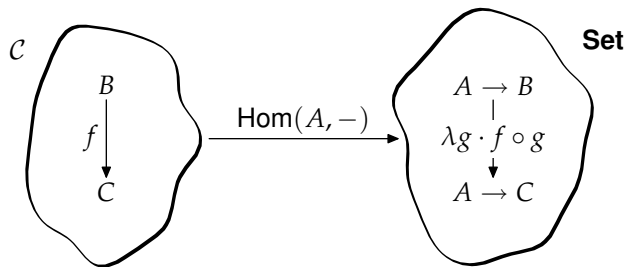
```
fmap (f :: a -> b) :: f a -> f b
fmap (g . f) = fmap g . fmap f
fmap id = id
```

Question: the functor laws are *sufficient* to guarantee that **Cat** is a category, but are they *necessary*?

Hom Functors

Pick a category \mathcal{C} and an object $A : \mathcal{C}$.

Then $\text{Hom}(A, -) : \mathcal{C} \rightarrow \mathbf{Set}$ is a functor:



A functor F is **represented** by an object $A : \mathcal{C}$ if F is naturally isomorphic to $\text{Hom}(A, -)$.

An algebra is a set A together with some operations that return values in that set. Examples:

- ▶ $(\mathbb{N}, 0 :: \mathbb{1} \rightarrow \mathbb{N}, (+) :: \mathbb{N} \times \mathbb{N} \rightarrow \mathbb{N})$
- ▶ $(\mathbb{B}, \text{true} :: \mathbb{1} \rightarrow \mathbb{B}, (\equiv) :: \mathbb{B} \times \mathbb{B} \rightarrow \mathbb{B})$
- ▶ $(\mathbb{B}, \text{false} :: \mathbb{1} \rightarrow \mathbb{B}, (\vee) :: \mathbb{B} \times \mathbb{B} \rightarrow \mathbb{B})$

Alternatively:

- ▶ $(\mathbb{N}, \text{in} :: \mathbb{1} + \mathbb{N} \times \mathbb{N} \rightarrow \mathbb{N})$
- ▶ $(\mathbb{B}, \text{in} :: \mathbb{1} + \mathbb{B} \times \mathbb{B} \rightarrow \mathbb{B})$
- ▶ $(\mathbb{B}, \text{in} :: \mathbb{1} + \mathbb{B} \times \mathbb{B} \rightarrow \mathbb{B})$

Or, letting $F X = \mathbb{1} + X \times X$,

- ▶ $(\mathbb{N}, \text{in} :: F \mathbb{N} \rightarrow \mathbb{N})$
- ▶ $(\mathbb{B}, \text{in} :: F \mathbb{B} \rightarrow \mathbb{B})$
- ▶ $(\mathbb{B}, \text{in} :: F \mathbb{B} \rightarrow \mathbb{B})$

Homomorphisms

A homomorphism is a structure preserving map between F algebras:

$$\begin{array}{ccc} FA & \xrightarrow{\text{in}_A} & A \\ Fh \downarrow & & \downarrow h \\ FB & \xrightarrow{\text{in}_B} & B \end{array}$$

Take $F X = \mathbb{1} + X \times X$. Consider $f : (\mathbb{N}^*, \epsilon, (++)) \rightarrow (\mathbb{N}, 0, (+))$.

$$\begin{array}{ccc} \mathbb{1} + \mathbb{N}^* \times \mathbb{N}^* & \xrightarrow{\text{in}} & \mathbb{N}^* & f [] & = 0 \\ \mathbb{1} + f \times f \downarrow & & \downarrow f & f (xs ++ ys) & = f xs + f ys \\ \mathbb{1} + \mathbb{N} \times \mathbb{N} & \xrightarrow{\text{in}} & \mathbb{N} & & \end{array}$$

Underspecified: both length and sum satisfy the equations.

Initial algebras

However, when we take $F X = \mathbb{1} + \mathbb{N} \times X$ and then consider $f : (\mathbb{N}^*, \epsilon, (:)) \rightarrow (\mathbb{N}, 0, (+))$, we get

$$\begin{array}{ccc} \mathbb{1} + \mathbb{N} \times \mathbb{N}^* & \xrightarrow{\text{in}} & \mathbb{N}^* \\ \mathbb{1} + \mathbb{N} \times f \downarrow & & \downarrow f \\ \mathbb{1} + \mathbb{N} \times \mathbb{N} & \xrightarrow{\text{in}} & \mathbb{N} \end{array}$$

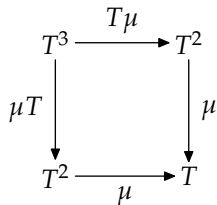
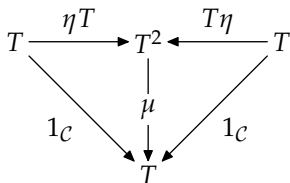
In other words,

```
f [] = 0
f (n:ns) = n + f ns
```

(Inductive) datatypes correspond to **initial algebras**; the corresponding homomorphisms are called **catamorphisms** or **folds**.

Monads

A monad on a category \mathcal{C} is defined to be a triple (T, η, μ) of a functor $T : \mathcal{C} \rightarrow \mathcal{C}$ and two natural transformation $\eta : 1_{\mathcal{C}} \rightarrow T$ and $\mu : T^2 \rightarrow T$:



In Haskell:

```
class Monad (t :: * -> *) where  
  return ::  $\forall$  a. a -> t a  
  join   ::  $\forall$  a. (t (t a)) -> t a
```

```
join . return = id = join . fmap return  
join . join = join . fmap join
```

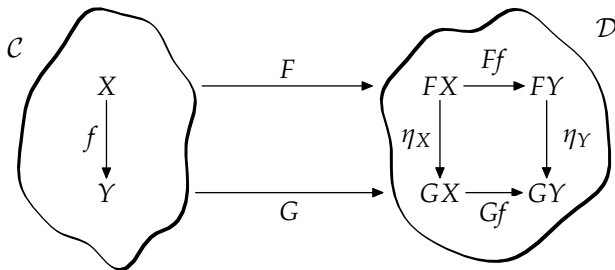
```
(>>=) :: m a -> (a -> m b) -> m b  
x >>= f = join (fmap f x)
```

Partiality Monad

(removed)

Natural transformations

A natural transformation η is a morphism in the functor category $\mathbf{Fun}(\mathcal{C}, \mathcal{D})$ of functors between \mathcal{C} and \mathcal{D} .



In Haskell:

```
f      :: X -> Y  
F, G  :: * -> *
```

```
 $\eta \cdot \text{fmap } f = \text{fmap } f \cdot \eta$  (Theorem for free!)
```

Yoneda Lemma

Pick an object A in a category \mathcal{C} , and let

$$h_A = \text{Hom}(A, -)$$

Let F be an arbitrary functor from \mathcal{C} to **Set**. Then

Lemma (Yoneda)

$$\text{Nat}(h_A, F) \cong F(A)$$

Naturality square for $\eta : \text{Nat}(h_A, F)$:

$$\begin{array}{ccc} h_A X & \xrightarrow{h_A f} & h_A Y \\ \eta_X \downarrow & & \downarrow \eta_Y \\ FX & \xrightarrow{Ff} & FY \end{array}$$

In Haskell:

$$\eta :: \forall b. (a \rightarrow b) \rightarrow f b$$

Witness (in Haskell)

Recall

Lemma (Yoneda)

$$\text{Nat}(h_A, F) \cong F(A)$$

In Haskell:

```
check    :: Functor f => f a -> (forall b. (a -> b) -> f b)
uncheck  :: Functor f => (forall b. (a -> b) -> f b) -> f a
```

Identity functor

Lemma (Yoneda)

The following functions are mutually inverse.

```
check    :: Functor f => f a -> (forall b. (a -> b) -> f b)
uncheck  :: Functor f => (forall b. (a -> b) -> f b) -> f a
```

Specific instance: take $f = id$.

```
check    :: a -> (forall b. (a -> b) -> b)
check a f = f a

uncheck  :: (forall b. (a -> b) -> b) -> a
uncheck t = ?
```

List functor

Lemma (Yoneda)

The following functions are mutually inverse.

```
check    :: Functor f => f a -> (forall b. (a -> b) -> f b)
uncheck  :: Functor f => (forall b. (a -> b) -> f b) -> f a
```

Specific instance: take $f = []$.

```
check    :: [a] -> (forall b. (a -> b) -> [b])
check f as = map f as
```

```
uncheck  :: (forall b. (a -> b) -> [b]) -> [a]
uncheck t = ?
```

Lemma (Yoneda)

The following functions are mutually inverse.

```
check    :: Functor f => f a -> (forall b. (a -> b) -> f b)
uncheck  :: Functor f => (forall b. (a -> b) -> f b) -> f a
```

Specific instance: take $f = \text{Hom}(C, -)$.

```
check    :: (c -> a) -> (forall b. (a -> b) -> (c -> b))
check a f = f . a
```

```
uncheck  :: (forall b. (a -> b) -> (c -> b)) -> (c -> a)
uncheck t = ?
```


General case

Lemma (Yoneda)

The following functions are mutually inverse.

```
check    :: Functor f => f a -> (forall b. (a -> b) -> f b)
check a f = fmap f a
```

```
unchecked :: Functor f => (forall b. (a -> b) -> f b) -> f a
unchecked t = t id
```

Proof.

```
check (unchecked f) a      unchecked (check f)
  = check (f id) a        = (check f) id
  = fmap a (f id)         = fmap id f
  = f (fmap a id)         = id f
  = f (a . id)            = f
  = f a
```



Corollary

Lemma (Barr and Wells, 4.5.4)

If $F : \mathcal{C} \rightarrow \mathbf{Set}$ is represented by both C and D , then $C \cong D$.

In other words, if the set of functions from C is isomorphic to the set of functions from D , then C and D are isomorphic.

Justifies treating objects in a category as “black boxes”.

General category theory

- ▶ “Category Theory”, *Steve Awodey*
- ▶ “Category Theory for Computing Science” (3rd edition), *Michael Barr and Charles Wells*

Algebra

- ▶ “Generic Programming—An Introduction”, *Roland Backhouse et al.*

Yoneda lemma in Haskell

- ▶ “Reverse Engineering Machines with the Yoneda Lemma”, *Dan Piponi*